LEARN EXPERIMENTAL MEDIA

CIA - Fall, 2006 Classes

**Listed in Class Schedule as New Communication Technologies:**
Art 511.2
Paula Levine
Conceptual/Information Arts
Conceptual/Information Arts

A r t
a n d
I n t e r n a t i o n a l
W e b.

A R T 6 1 2
Internships in Real World Settings
Work in real world art settings (galleries, apprentice to artists, research and produce grants, etc.) and use experiences to determine next steps. Specific meeting times to be announced.
FINE ARTS ROOM 544
Steve Wilson
T/Th. 9-12

D I G I T A L  & E X P E R I M E N T A L V I D E O
Introduction to digital video -- shooting, production & editing. The course covers basic production, as well as an introduction to video art --history through to contemporary digital and interactive work. Single channel, web and installation.
FINE ARTS ROOM 544
FINAL CUT, DVD STUDIO PRO, etc.

A R T 5 1 1 . 2
Digital & Experimental Video
Intro to Art & Technology
Art based on experimental technology, interactive programming
Director, Computer Sound, etc
Steve Wilson
T/Tu/Th 2-5

A R T 4 1 2
Art and the Internet
Web Authoring, Web cameras, Introduction to Javascript and the Dynamic Web. Course uses the Internet as an art context.
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FINE ARTS ROOM 544
Steve Wilson
T/Th/9-12

A R T 4 1 0
Conceptual Strategies
Art based on ideas, cultural critique, invention, intervention
Illustrator, Photoshop, etc
Paula Levine
Tu/Th 9-12

http://userwww.sfsu.edu/~infoarts
sfsu art dept http://www.sfsu.edu/~artdept

EXPERIMENTAL SOUND
This course is an introduction to digital and experimental sound. Some possible areas of focus include: an exploration of sound and performance, skills of sound discovery and awareness, sampling and production of sounds, working with the human voice and body in performance. The course will explore the properties of sound as participants create experimental sound works.
FINE ARTS ROOM 544
Marielle Jacobsen
Visiting Artist
F/9.12.1-4